

## Citizen letter re parking policies/ordinances

For overnight parking, we have folks staying in our lodging who need street parking. The sweet shop is the same. I would be opposed to an across the board "no overnight parking" on town roads. I think that would cause a lot of issues. We only have 3 cars at the most each night, so it shouldn't cause an issue.

I would prefer for us to be able to park our overnight camping guests at the community center. I guess I wasn't at the meeting where people poo-poo'ed the idea, but guests wouldn't be using the facilities there. (for the most part) The flow would be; they get ready at our place, head out and park with van following, the van picks them up and they head out on the trip. Not sure if this is a topic open for re-discussion but it would be a lot more convenient and there is a lot of room there.

Justine has been really friendly with us, but even for her it's a pain when other businesses customers (Ours mostly) park in front of her shop. With the Halvorsens opening up I'm sure there will be issues with who's customers are parking on who's lot over there, so perhaps being pro-active with opening up more space would be a good idea and lessen tensions.

I'd recommend a few areas:

- Making Cedar ave open to diagonal parking where possible. There seems to be enough room, just not enough gravel in some spots. We could then direct people there specifically, leaving more room on Superior Ave for other businesses.
- The north side of Nikki's has space for several cars if made into diagonal parking
- The space in front of the sweet shop where the lilacs are. If it is possible to dig them up and move them I would volunteer to do so with my tractor. I'm sure Justine doesn't want to get rid of them, but at this point it seems that something has to be done for her to open up more parking. I'll mention the idea to her.

I'd also be happy to help paint lines, which really helps people park more efficiently. I'm also available to use my front end loader to help move and distribute gravel. I'd just need a pile dumped at the spots and I can spread it. This would help save the town some costs.